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# A Survey: Leaf Recognition

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Abstract—Plant is closely related to humans. How to quickly recognize an unknown plant without related professional knowledge is a huge challenge. With the development of image processing and pattern recognition, it is possible to recognize leaf image quickly from which species it belongs to. This paper gives review of leaf recognition and methods to improve recognition rate. Different databases used to evaluate the performance of various methods. Various features are extracted in order to improve recognition rate, such as entropy sequence, Hu's invariants, Zernike moments, form factor, circularity, rectangularity, aspect ratio, Ring projection wavelet fractal feature.

Keywords— Feature extraction, image processing, classification.

# I. INTRODUCTION

Leaf recognition is generally based on the observation of the morphological characteristics of leaf, but it will be a tricky task for experienced botanists to identify the plants because of the large number of species existing in the world. In this case, it is helpful and significant for developing a quick and efficient plant recognition system based on computer to identify the plant species. With the development of image processing and pattern recognition, it is available to apply them to recognize plant automatically. Many studies in the past decades have shown that leaf contains rich information (e.g. color, shape, texture) for recognition. The shape of leaf is the general feature for classification, while the texture of leaf is becoming another important feature. As the color of a leaf may vary with the climatic and seasons conditions, and most plants have similar color (e.g. green), so color is not commonly used in classification. Most of the existing methods generally employ the shape feature.

## II. BLOCK DIAGRAM

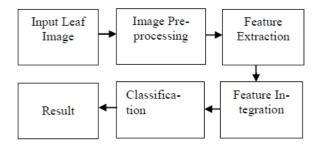


Fig.1.Block diagram of leaf recognition

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Figure 1 shows block diagram of leaf recognition. Block diagram consist of following blocks.

#### A. Input leaf image acquirement

Leaf image can be obtained by flatbed optical scanner. Now a day's many leaf Image databases are built by using scanner. First, the leaf should have complete contour in the image if the leaf has some damaged places, the size of the damaged place should be small enough. Only this way, it cannot affect the recognition result. Three different datasets are employed to test the performance of every algorithm.

## B. Leaf image preprocessing

Usually, the acquired leaf image is the color image with single background. In this step, there are geometric transformation and petiole removal. The aim of geometric transformation is to make leaf in the center of image, where petiole lies in the bottom and leaf apex lies in the top. Then petiole is deleted in order to avoid the bad influence on the result of recognition. Different kinds of leaves have different width of petiole, even for the same kind of leaves their width also varies according to the different environment. Because the blade is wider than the petiole, the petiole could be deleted by morphological image processing.

# C. Feature extraction

Texture feature can be described by Entropy sequence, Zernike moments and Hu's invariants. Shape feature is described by aspect ratio, rectangularity, form factor and circularity. All feature parameters are explained in detail as following:

# 1.Entropy Sequence

For the PCNN, the neurons associated with each group of spatially connected pixels with similar intensities tend to pulse together. It is a powerful characteristic for feature extraction. PCNN works in the form of iteration process. When an image is imported into PCNN, after the nth iteration, PCNN will export a binary image y[n]. These output images contain more feature information of input image. But these images have too many data to be taken as feature parameters directly. It is good way to reduce data dimension. Usually, two commonly used methods are time signature and entropy sequence. Figure 2 shows pulse coupled neuron.

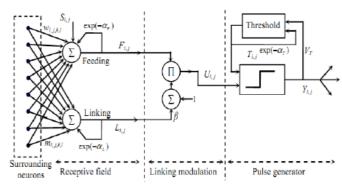


Fig.2. Structure of pulse coupled neuron

Johnson proposes the creation of time signature (also called image signature, time signal or time series in some references) with the PCNN [3]. The time signature G [n] can be computed by the following equation

$$G[n] = \sum\nolimits_{i,j} Y_{i,j}[n]$$

Ma et al. put entropy sequence forward when he studies the PCNN's terminal condition [20]. The entropy sequence  $E_n[n]$ is defined by the following expression.

$$E_n[n] = -P_0[n]log_2P_0[n] - P_1[n]log_2P_1[n]$$

Where,  $P_0[n]$  and  $P_1[n]$  represent probability when  $Y_{i,j}[n] =$ 0 and  $Y_{i,j}[n] = 1$  in the output Y[n]. Both two methods implement dimension reduction from 2D data to 1D data, and entropy sequence and time signature have the similar invariant characteristic of simple transformation (e.g., rotation, scaling and translation) [4]. Entropy sequence is better than time signature for plant recognition.

# 2. Zernike Moments

Zernike moments are a type of moment function, which are the projections of an image onto a set of complex Zernike polynomials. Zernike moments can represent the features of an image with no redundancy or overlap of information between the moments, because Zernike polynomials are orthogonal. Due to these characteristics, Zernike moments as feature sets have been applied in pattern recognition. Zernike moments are defined as

$$Z_{nm} = \frac{n+1}{\pi} \iint f(\rho, \theta) R_{nm}(\rho) e^{-jm\theta} d\rho d\theta$$

Where n and m are nonnegative integers with  $n \ge m$ ,  $\rho$  Is the radial distance  $(0 \le \rho \le 1)$  and  $\theta$  is the azimuthal an-

 $R_{nm}(.)$ Denotes the radial polynomial of range -1 to +1.

$$R_{nm}(\rho) = \sum_{k=0}^{\frac{(n-|m|)}{2}} \frac{(-1)^k (n-k)!}{k! \left(\frac{n+|m|}{2}-k\right)! + \left(\frac{n-|m|}{2}-k\right)!} \rho^{n-2k}$$

#### 3. Hu's invariants

Hu derived relative and absolute combinations of moments that are invariant with respect to scale, position and orientation. He defined seven functions, computed from central moments of orders two and three, which were invariant with respect to object scale, translation and rotation. Hu's invariants are defined as follows [2].

$$\begin{split} f_1 &= \eta_{20} + \eta_{02} \\ f_2 &= (\eta_{20} - \eta_{02})^2 + 4\eta_{11}^2 \\ f_3 &= (\eta_{30} - 3\eta_{12})^2 + (3\eta_{21} - \eta_{03})^2 \\ f_4 &= (\eta_{30} + \eta_{12})^2 + (\eta_{21} + \eta_{03})^2 \\ f_5 &= (\eta_{30} - 3\eta_{12}) \left(\eta_{30} + \eta_{12}\right) \left[ (\eta_{30} + \eta_{12})^2 - 3(\eta_{21} + \eta_{03})^2 \right] + (3\eta_{21} - \eta_{03}) \left(\eta_{21} + \eta_{03}\right) \left[ 3(\eta_{30} + \eta_{12})^2 - (\eta_{21} + \eta_{03})^2 \right] \\ f_6 &= (\eta_{20} + \eta_{02}) \left[ (\eta_{30} + \eta_{12})^2 - (\eta_{21} + \eta_{03})^2 \right] + 4\eta_{11}(\eta_{30} + \eta_{12})^2 (\eta_{21} + \eta_{03}) f_7 = (3\eta_{21} - \eta_{03}) \left(\eta_{30} + \eta_{12}\right) \left[ (\eta_{30} + \eta_{12})^2 - 3(\eta_{21} + \eta_{03})^2 \right] (3\eta_{12} - \eta_{30}) \left(\eta_{21} + \eta_{03}\right) \left[ 3(\eta_{30} + \eta_{12})^2 - (\eta_{21} + \eta_{03})^2 \right] \end{split}$$

Where  $\eta_{pq}$  is the normalized central moment of order (p + q), which is defined as

$$\eta_{pq} = \frac{\mu_{pq}}{\mu_{00}\gamma}$$
,

$$\gamma = \frac{p+q}{2} + 1$$

 $\mu_{pq}$  is the corresponding central moment, which is defined as  $\mu_{pq} = \sum \sum (x - \overline{x})^p (y - \overline{y})^q f(x, y),$ 

$$\overline{x} = \frac{m_{10}}{m_{00}}$$
 And  $\overline{y} = \frac{m_{01}}{m_{00}}$ 

$$\begin{split} \overline{x} &= \frac{m_{10}}{m_{00}} \text{ And } \overline{y} = \frac{m_{01}}{m_{00}}.\\ m_{pq} \text{ is 2D moment of order (p+q), which is defined as}\\ m_{pq} &= \sum_{x} \sum_{y} x^p y^q f(x,y). \end{split}$$

 $f_1$  -  $f_6$  are invariants with respect to rotation and reflection, while  $f_7$  changes sign under reflection.

Beside the above parameters of texture feature, some shape parameters also are used such as aspect ratio, rectangularity, form factor and circularity. In the shape representation, some frequently used shapes (e.g. rectangle and circle) are employed for standard reference shapes. For example, the reference shape of aspect ratio and rectangularity is rectangle. The reference shape of form factor and circularity is circle.

# 4. Aspect ratio

Aspect ratio denotes the ratio of length to width of the external rectangle of leaf contour.

#### 5. Rectangularity

Rectangularity is defined by

$$R = \frac{S_L}{S_E}$$

Where,  $S_L$  and  $S_E$  represents the area of the external rectangle of leaf

#### 6. Form factor

Form factor is used to describe the difference between the contour of leaf and the circle. It is defined as

$$F = \frac{4\pi S_L}{P_L^2}$$

Where,  $S_L$  is area of the leaf and  $P_L$  is the total length of leaf

# 7. Circularity

Circularity (C) is defined by as

$$c = \frac{\mu_d}{\sigma_d}$$

$$\mu_d = \frac{1}{N} \sum_{N=0}^{N-1} ||(X_i, Y_j) - (\overline{X}, \overline{Y})||$$

$$\sigma_d = \frac{1}{N} \sum_{N=0}^{N-1} (||(X_i, Y_j) - (\overline{X}, \overline{Y})|| - \mu_d)^2$$

Where,  $\mu$  is the average distance from the leaf contour to the centroid of leaf.  $\sigma$  Is the standard deviation of the distance from the leaf contour to the centroid of leaf N is pixel number.

## 8. Ring projection wavelet fractal feature

Ring Projection Wavelet Fractal (RPWFF) is a feature used for description of leaf image. This method reduces dimensionality i.e 2D to 1D [6].

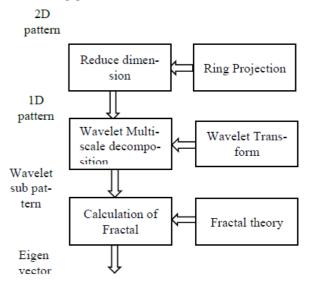


Fig.3. Ring Projection Wavelet Fractal (RPWFF) flowchart

Figure 3 shows flowchart of Ring Projection Wavelet Fractal (RPWFF).Leaf venation feature is extracted using edge detec-

#### D. Feature integration

Feature parameters are integrated into a single matrix, after that this matrix of features used for classifier training.

#### E. Classification

Classification is the final step of plant recognition. Various classifiers used for classification of leaf image such as probabilistic neural network, support vector machine and K-nearest neighbor.

#### F. Result

Performance analysis of Leaf recognition is shown in Table I. the recognition rate (R) is a commonly used and efficient evaluation method, which is defined as follow

$$R = \frac{N_{Right}}{N_{Total}} \times 100\%$$

 $R = \frac{N_{Right}}{N_{Total}} \times 100\%$  Here,  $N_{Total}$  is the total number of the testing samples (not contain the training sample) and  $N_{Right}$  is the number of samples that are recognized correctly.

Study Group	Year	Method	Clas- sifier	Database	Recog- nition rate %
Stephen				FLAVIA	73.52
Gang et	2007	PNN	PNN	MEW2012	36.07
al[5]				ICL	41.81
Qing-				FLAVIA	51.3
Ping	2013	RPWFF	K-NN	MEW2012	25.04
Wang				ICL	18.25
et al[6]					
Zhao				FLAVIA	96.67
bin	2015	PCNN	SVM	MEW2012	91.2
Wang				ICL	91.56
et al[1]					

Table.I Performance analysis of Leaf recognition

#### III. CONCLUSIONS

Three different datasets are employed to test the performance of every algorithms in table I, various features are extracted in order to improve recognition rate, in every method recognition rate is higher for FLAVIA database, and hence FLAVIA database is suitable for analysis of algorithm. Recognition rate obtained by PCNN (Pulse Coupled Neural Network) method is higher than other two methods.

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