MONPERA LEARNING MEDIA DESIGN TO IMPROVE STUDENT LEARNING OUTCOMES IN LEARNING IPS IN CLASS IV SDN 13 KABILA BONE BOLANGO DISTRICT

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ABSTRACT

Formula problem in research this is , How to Design Learning Media Monpera to results studying Social Studies in Class IV SDN 13 Kabila, Bone Bolango District, Research this aim for knowing application media use against results study students in class IV SDN 13 Kabila, Bone Bolango Regency. Population in study this whole students of SDN 13 Kabila, Bone Bolango Regency, sample that is whole student class IV SDN 13 Kabila, Bone Bolango Regency, the results of research and discussion on media validation by media experts were obtained score by 94% with criteria of 'Very Eligible', Material Expert obtained score by 95% with 'Very Eligible 'criteria , and Linguist obtained score of 87.14% with 'Very Eligible' criteria , with score results end from third expert who has validated obtained score of 92.04% with criteria of 'Very Eligible ' whereas in its application use of learning media Monpera obtained score Pretest of 67.33% meanwhile Posttest obtained by 80.26%, so with exists use of learning media Monpera the could increase results study students on load social studies lesson in Class IV SDN 13 Kabila, Bone Bolango District .

Keywords: Learning Media Design Monpera, Learning Outcomes, IPS.

INTRODUCTION

Through Education, man To do activity study teach that is for obtain acquired knowledge and experience during the learning process held so that education taken will Becomes stock life man good in life now nor in the next life come. Education can too increase source power human . With quality source power good human expected to be able to bring progress for nation . Quality source power man could improved through a learning process that is influenced by various factors , namely teachers, students , the environment schools , as well as the learning media used . because that, in the teacher 's learning process as educator expected have proficiency in form character student in carry out the learning process including inside it is proficiency in convey material and choose the right learning media for activities learning the effective and efficient

Expected learning process for could develop potentials student in a manner comprehensive and integrated . Because of that in the learning process , the teacher does not only demanded convey Theory lesson will but must capable actualize role strategic in effort form character student through development personality and prevailing values. Education and learning must could equip student with competence eye lessons, like case destination IPS teaching namely for change Act in demand so that have awareness and concern to society and environment.

IPS identified as related studies with problems , how man develop one more life fine , fine in the sense for himself alone nor for interest each other . U for doing all one so you can achieved with good then that should be prepared by individuals is will in study good from in self alone or from encouragement from others. Walangadi , Hakop & Primary , Wahyu Putra (2018)

Guslinda and Kurnia (2018:3) explain learning media as form equipment, methods, or technique used for distribute message , help emphasize ingredient lessons, so could awaken interest and results study student in following the learning process .

With there is media then something will grow from in self student that is desire for learn. So the media is one of the main factors for influence results study students and with the media exists student will more role active in follow learning so that learning will active and effective .

One right step for teacher is doing with To do learning media design that has draft study while play in study could increase that is through game media design monpera . Monpera is game board for children played by two or more . Learning media game like Monopoly developed because have superiority compared to other learning media , namely (1) games is something fun for performed and entertained, (2) games possible exists participation active student for learning , (3) games could give bait come back direct, (4) game possible application draft or roles into the situation actual role in society , (5) games characteristic flexible , and (6) games could with easy created and reproduced . (PuluSometimes, Wiwy T. (2018).

Based on results studies Preliminary conducted at SDN 13 Kabila on 14-17 December 2020, there is a number of problems encountered student about social studies learning among them , teachers who are still use method conventional , the teaching materials and media used are limited book print and yet there is development about the media, because that student impressed only listen what was explained by the teacher at the time social studies learning , because that researcher aim for designing media that can help student for understand Theory with well not boring .

RESEARCH METHODS

Study this conducted with use method research and development (Research and Development (R&D), ie method research used for for develop and validate product study education (Setyosari 2010:214) As for the products produced in study this is Learning Media Monpera IPS. Study this conducted in class IV SDN 13 Kabila which is located at Jl. Bj Habibie , South Toto Village , Kabila District , Bone Bolango District .

Procedure research on research this use modification of the research model development of Reiser and Mollenda , namely the ADIIE development model . ADDIE models, accordingly with his name containing a number of possible level used for design and develop an effective and efficient training program . Stages existing activities in the ADDIE model consists from (analysis, design, development, implementation, evaluation) (Personal , 2016:23).

At stage this conducted consisting needs preacher analysis needs student . Analysis needs student conducted for knowing problems that occur in teachers and students in IPS learning that involves learning media .

Data collection techniques are something technique or the direction taken for get data with good steps , because destination from research this that is for get the data needed by researchers , then researcher To do technique data collection through interview , observation , questionnaire , documentation .

RESEARCH RESULTS AND DISCUSSION

The resulting product from research and development this in the form of Monpera media to results study student class IV on social studies learning material type profession based on the place stay Indonesian people . In develop this media , researchers use plot study Modification of the ADDIE Model from Reiser and Mollenda (Personal , 2016), among others: Stage analysis , stage design , stage development and stages evaluation .

At stage observation found various problems going on inside _ IPS learning . Problems the that is student experience difficulty in in understand the material presented by the teacher. this because teachers are based

on existing media there and books package provided by the school so that have monotonous impression at the time learning going on

Based on observation it , is needed capable media development increase results learn social studies, so could make it easy student for understand Theory learning , and adding new media variety in IPS learning .

Available media answer problem the namely monpera media because with the media exists could help the teacher in activity study students for more easy in implement example in a manner concrete . Monpera also could add spirit student in study because could visualize draft in lesson into the form 2D image so capable increase results study student .

Feasibility of Learning Media Monpera

Feasibility of Learning Media Monpera could seen based on results validation by experts . Validation Results media experts get percentage eligibility 94% yield validation expert Theory gain percentage appropriateness by 95% and yield Validation expert content and suitability language earn percentage appropriateness of 87.14%. Based on results validation whole expert obtained percentage appropriateness of 92.04 or with category **"Really Worth It "**

Based on the data above could concluded that monpera media worthy used as a learning medium in schools , this is based with theory Sukmadinata (2013: 164), research more development directed effort in produce product certain then tested liveliness so that ready used in a manner real in the field . In other words, a ready product used in a manner real in the field . In other words, a ready product used in the field is incoming product in category **"Really Worth It "**

Improving Learning Outcomes Student After Use of Learning Media Monpera

Study results student after obtain experience study with using learning media Monpera experience enhancement start from score Pretest to Posttest . Most _ student reach completeness in learning this , though still there is three still child _ not yet reach specified KKM value . Enhancement score the could seen in the table following this :

Table 1. Analysis Learning Outcome Test Student

No	Description	Pretest	Posttest
1.	Amount participant test	15 students	15 students
2.	Student grade point average	67,33	80,26
3.	Amount completed students _	7 students	13 students
4.	Amount students who don't complete	8 students	2 students
5.	Completeness study	46.66%	86.66%

(Source : Processed primary data 2019)

Based on table above could is known that results study student experience enhancement start from pretest up to posttest. this could is known from the average value of students 67 .33 (pretest), and increased to 80.26 (posttest) in addition that could seen from the average value of students , improvement results study students can too seen from completeness study with Criteria Minimum completeness (KKM) set ie 75. It is evident in the results pretest , there are 7 students who pass study and 8 students no complete learn , with percentage completeness study 46.66 % , increase in yield posttest, of the 15 students who took part test there are 13 students who pass study and 2 students no complete learn . with percentage completeness reached 80.26%. So that with exists use of learning media Monpera during the learning process rated effective to enhancement results study students in social studies learning in class IV SDN 13 Kabila, Bone Bolango Regency .

CONCLUSION

Deep conclusion research entitled " Instructional Media Design Monpera For Improving Learning Outcomes Students in Social Studies Learning in Class IV SDN 13 Kabila, Bone Bolango Regency " is as following :

1. Learning media Monpera stated worthy used , p this seen based on results validation by experts . Media validation results obtained percentage appropriateness by 94%, yield validation Theory obtain percentage appropriateness by 95% and yield validation media content and suitability language obtain percentage eligibility 87.14%. Based on results validation whole expert obtained percentage appropriateness of 92.04 % or categorized as "Very Eligible " and can next stage next

2. Learning media Monpera in social studies learning material type profession based on the place stay effective Indonesian society to results study student . this proven from the average value 67.33 students on the Pretest and increasing to 80.26 on the Posttest. Besides seen from the average value of students , improvement results study students can too seen from completeness learn . On results Pretest completeness learning 46.66% and then on the results Posttest to 86.66%

3. For smoothness and success in implementation of the learning process to results study student so writer advise :

1. Teachers can implementing learning media Monpera as a learning medium in the process of teaching on other material that is considered accordingly , because in research conducted showing that learning using learning media Monpera Theory type profession based on the place stay Indonesian people can increase results study from student the .

2. Game media Monpera could designed for the eye another lesson with develop various draft eye lesson to be designed in it

3. Researcher suggest that you can try Monpera media on other learning reasons in study this , found exists enhancement results study students on the material type profession based on the place stay Indonesian people with using Monpera media . because that is , research this expected could Becomes Step consideration for To do study next .

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